

# Monticello Park Master Plan

**Public Information Meeting**

**February 1, 2016**



# Tonight's Agenda

- Introductions:** David Bowden, Director of Planning and Development - FCPA
- Remarks:** Tony Vellucci, Park Authority Board Member, Braddock District
- Presentation:** Kelly Davis, Project Manager  
Project Management Branch, FCPA





# Existing Conditions

Primarily a Large Lawn Area and parking lot surrounded by steep slopes on the edges



Entrance Drive



Parking Lot



Curb Cut – No Sidewalk



Lawn / Open Area



Vegetation along Eastern Edge



Vegetation along Eastern Edge



# Master Plan

- Parking
- Buffer
- Dog Park
- Playground
- Multiuse Area
- Skate Activity
- Trails



## List of Concerns from Master Plan

Site Drainage – runoff towards adjacent properties

Shade – provide shade for dogpark, playground and skate spot

Privacy, Security & Noise – concern about cut through issues

Traffic – vehicular access to park

# Project Background



- **Series of Public Information / Community Meetings Between 2011 – 2012**
- **Public Meeting - 2012**
- **Master Plan Approval - 2012**
- **2232 Approval – 2012**
- **Engineering Design Development – 2015 / 2016**

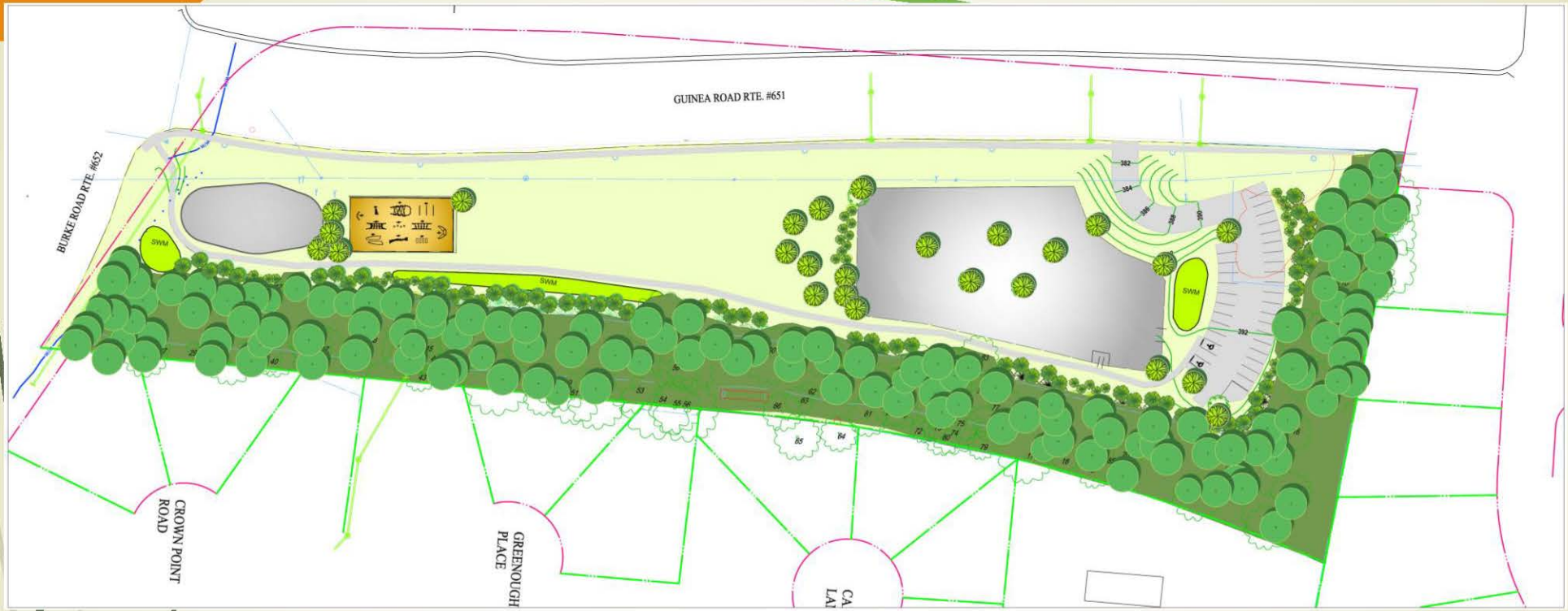


# Park Classification System

<i>Local Park</i>	<i>Characteristics</i>
Service Area	< 3 Miles
Size	2.5 – 50 Acres
Visit Duration	< 2 Hours
Recreation Type	Passive & Active



# Schematic Development Plan





# Parking and Sidewalks



- Parking Lot adjusted per VDOT comments
- 30 Parking Spaces
  - 20 spaces – Dogpark
  - 5 spaces – Playground
  - 2 ADA spaces
- Parking Lot will be constructed w Permeable Pavers
- Sidewalk constructed in ROW per County Trails Plan
- Internal Park Trail to be ADA accessible
- LID's near Parking and along Internal Trail
- End of parking lot raised to direct water toward Guinea Rd

# Off Leash Dog Area



- .8 Acre Area
- 5' High Black Vinyl Coated Fence
- Stonedust Surface
- Trees planted for shade
- Information Kiosk
- Benches
- Doggy Bag Dispensers
- Trashcans



# Vegetative Buffer and Storm Water Management



- End of parking lot raised to direct water toward Guinea Rd
- Permeable paver parking lot
- Evergreen buffer added to screen park from adjacent properties
- LID's added to capture water along sidewalk



# Open Play Area - Open area for informal gatherings / games



- Multi-use activity area
- Community Gathering Space
- Frisbee
- Kite Flying
- Small Practice Field





# Skate Activity Area- Small skate area geared towards local skateboarders





# Playground - Skill Development Facility





# Phasing Plan – Design and Construction

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## Phase 1 Elements

- Design and Permitting
- Parking Lot
- Dog Park
- Open Play Area
- Trail / Sidewalk
- Buffer / Stormwater Management

## Phase 2 Elements

- Skate spot
- Playground

# Next Steps in Development Process

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**Refine the Plans – Spring 2016**

**Submit Plans to the County for Approval –Summer 2016**

**Construction – Spring 2017**





# Questions?



